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Production

$$Y_t = \int_0^1 (A_{it})^{1-\alpha} (x_{it})^\alpha$$

Profits for monopolist

$$\Pi_{it} = p_{it}x_{it} - x_{it}$$

Usually p_t marginal product,

$$p_{it} = \frac{\partial Y_t}{\partial x_{it}} = \alpha(A_{it})^{1-\alpha} (x_{it})^{\alpha-1}$$

but with limit pricing from competitive fringe, at $\chi > 1$ units of final output instead of 1, monopolists can only charge

$$p_{it} \leq \chi$$

Then monopolists employ

$$x_{it} = \left(\frac{\alpha}{\chi}\right)^{\frac{1}{1-\alpha}} A_{it}$$

and

$$\Pi_{it} = p_{it}x_{it} - x_{it} = (\chi - 1) \left(\frac{\alpha}{\chi}\right)^{\frac{1}{1-\alpha}} A_{it} \equiv \pi A_{it}$$

Let average productivity be

$$A_t = \int_0^i A_{it} di$$

with \bar{A}_t average world productivity which grows at the rate g : $\bar{A}_t = (1 + g)\bar{A}_{t-1}$

Two ways to close productivity gap:
Imitation and Innovation.:

$$A_t = \eta \bar{A}_{t-1} + \gamma A_{t-1}$$

Dividing by \bar{A}_t :

$$a_t = \frac{1}{1 + g} (\eta + \gamma \bar{a}_{t-1})$$

where $a_t = \frac{A_t}{\bar{A}_t}$ is the distance to frontier.

There are two types of policies , one enhances imitation, with $\eta \in [\eta_L, \eta_H]$, the other enhances innovation, with $\gamma \in [\gamma_L, \gamma_H]$ Assume frontier growth is governed by

$$1 + g = \eta_L + \gamma_H$$

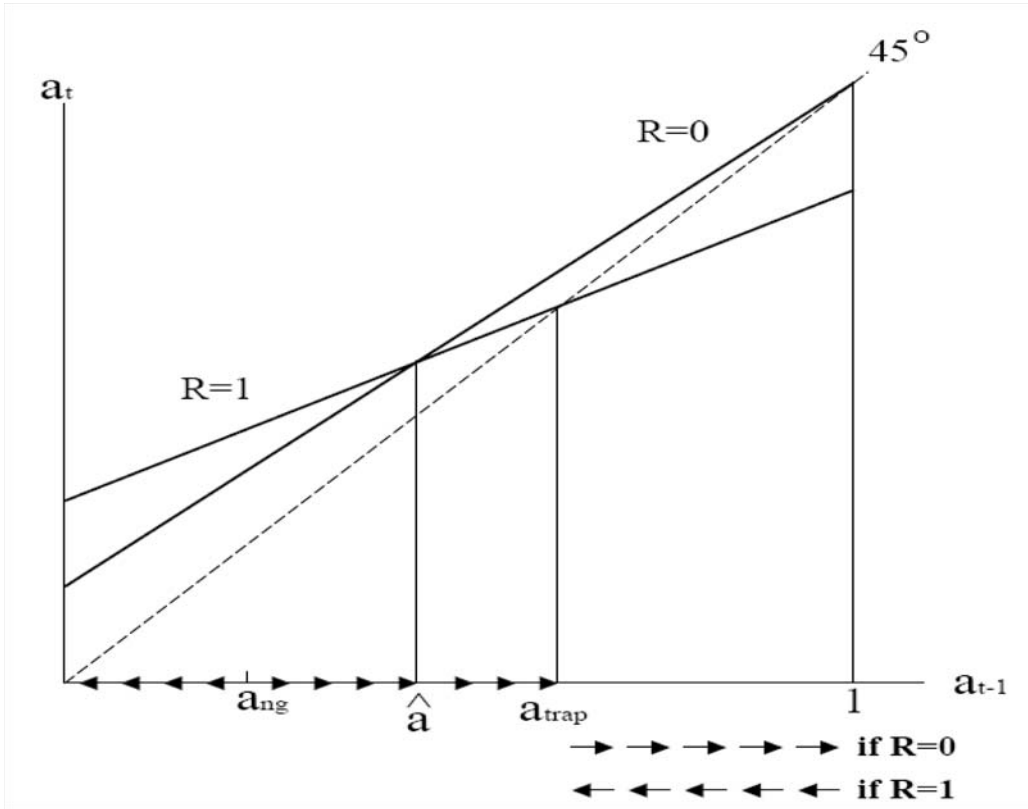
So for innovation based growth becomes:

$$a_t = \frac{1}{1 + g} (\eta_L + \gamma_H a_{t-1})$$

which has a stable equilibrium at $a = 1$ for the assumption $1 + g = \eta_L + \gamma_H$. Imitation based growth becomes

$$a_t = \frac{1}{1 + g} (\eta_H + \gamma_L a_{t-1})$$

Since $\eta_L > \eta_H$ and $\gamma_L < \gamma_H$ the two curves intersect at $\hat{a} = \frac{\eta_H - \eta_L}{\gamma_H - \gamma_L}$. Will institutions change at \hat{a} ? Yes under a growth maximizing strategy.



Managers

They live two periods and are young and old. They manage by

$$A_{it} = \eta(i, t)\bar{A}_{t-1} + \gamma(i, t)A_{t-1}$$

Some managers are talented, others are not.

All young imitate at $\eta(i, t) = \eta$, and old imitate at $\eta(i, t) = \eta + \varepsilon$, where ε comes from experience.

However, the talented, a fraction λ of the old, can also innovate at intensity $\gamma(i, t) = \gamma$. For the untalented $\gamma = 0$. Talent is revealed in the beginning of second period.

Let managers retain a share μ of profits. Will firm owners keep the untalented managers? Depends: yes if

$$(1 - \mu)(\eta + \varepsilon)\pi\bar{A}_{t-1} + \mu\pi\bar{A}_{t-2} > (1 - \mu)(\eta + \lambda\gamma a_{t-1})\pi - \kappa\bar{A}_{t-1}$$

Note on the left: $\mu\pi\bar{A}_{t-2}$ is the bribe an old

manager can give to retain the job. On the right $\lambda\gamma a_{t-1}$ is the productivity adjusted expected innovation gain (where $a_{t-1} = \frac{A_{t-1}}{\bar{A}_{t-1}}$). $\kappa\bar{A}_{t-1}$ is the cost of hiring a new manager.

Dividing by \bar{A}_{t-1}

$$(1 - \mu)(\eta + \varepsilon)\pi + \frac{\mu\pi}{(1 + g)} > (1 - \mu)(\eta + \lambda\gamma a_{t-1})\pi - \kappa$$

$$a_{t-1} \leq a_r = \frac{(1 - \mu)\varepsilon + \frac{\mu}{1+g}}{(1 - \mu)\lambda\gamma}$$

So renewing managers is profitable when a_{t-1} is low so country is far from technology frontier. That is because a_{t-1} multiplies profits that the new manager may obtain: the improvement is low if far below the frontier. Slow catch-up, no leapfrog!

Types of equilibria

1. Note that imitation enhancing policy yields

$$\eta_H = \eta + 0.5\varepsilon, \quad \gamma_L = 0.5\lambda\gamma$$

This is because only half the firms have old managers and the others are young, and only the young firms (half) hire new managers who with probability λ are talented.

2. Innovation enhancing policy yields

$$\eta_L = \eta + 0.5\lambda\varepsilon,$$

$$\gamma_H = 0.5\lambda\gamma + 0.5(\lambda\gamma + (1 - \lambda)\lambda\gamma)$$

$$\gamma_H = \lambda\gamma(1 + 0.5(1 - \lambda))$$

This is because only half the firms have old talented managers whom they keep with probability λ . In young firms managers are talented with probability λ and are kept on, while a fraction $(1 - \lambda)$ turn out untalented and are replaced with new managers who are talented with probability

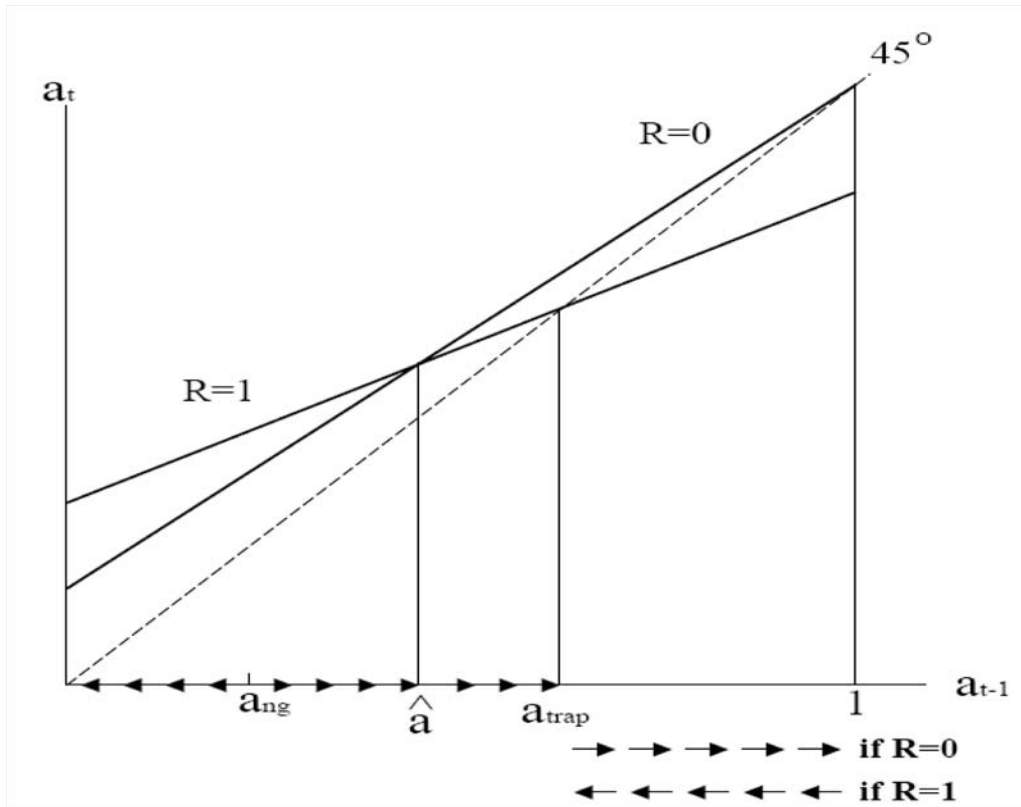
λ .

Now types of equilibria depend on various combinations of the intercept and slopes associated with (η, γ) , and determine the threshold \hat{a} at which point strategies switch. Remember the slopes and intercepts of innovation based growth policies are from :

$$a_t = \frac{1}{1+g} (\eta_L + \gamma_H a_{t-1})$$

and imitation based growth policies from

$$a_t = \frac{1}{1+g} (\eta_L + \gamma_H a_{t-1})$$



1. Growth maximizing if $a_r = \hat{a}$, as in the diagram above. But
2. If $a_r < \hat{a}$, switch to innovation enhancing policies too soon because in (a_r, \hat{a}) imitation enhancing policies provide faster growth. But eventually you cross \hat{a} .
3. If $a_r > \hat{a}$ but the growth rate $\frac{a_t}{a_{t-1}} > 1$ on $(0, a_r)$ then you stay with imitation enhancing policies too long but eventually you switch to innovation enhancing

policies and converge to frontier.

4. Trap under imitation enhancing policies: never catch up to frontier because $\frac{a_t}{a_{t-1}} < 1$ before a_r , the switching point, and there is an equilibrium before a_r .

